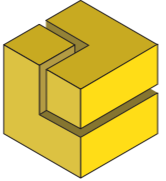


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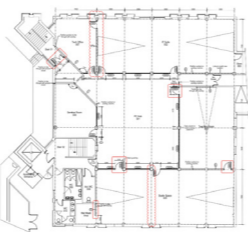
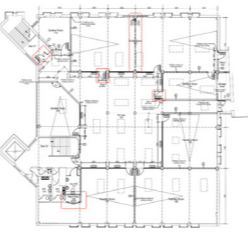







COLLABORATION

WHO

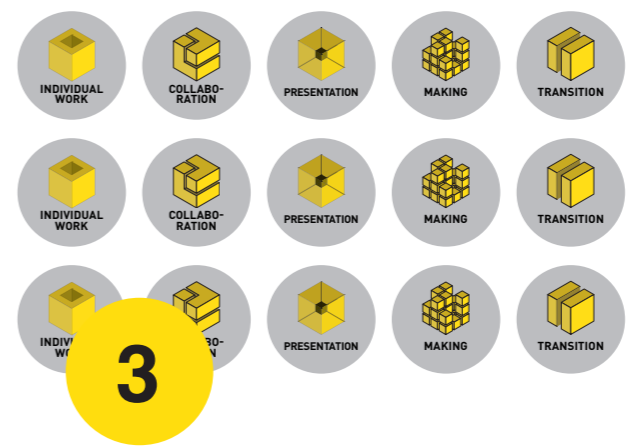
WHAT (MAIN ACTIVITIES)

BEST SPACES FOR COLLABORATION BECAUSE:

| STIMULATION  | INTERACTION  | CULTURE  | KNOWLEDGE  | INFRASTRUCTURE  |
|--|--|--|--|---|
| PROBLEM | PROBLEM | PROBLEM | PROBLEM | PROBLEM |
| PROBLEM | PROBLEM | PROBLEM | PROBLEM | PROBLEM |
| SOLUTION | SOLUTION | SOLUTION | SOLUTION | SOLUTION |
| SOLUTION | SOLUTION | SOLUTION | SOLUTION | SOLUTION |
| SOLUTION | SOLUTION | SOLUTION | SOLUTION | SOLUTION |

2



PROBLEM-CHECKLIST CULTURE



Keep in mind:
The culture of your institution can be expressed through the spatial design as of experimental or strict, formal or casual, creative chaos or neatly cleaned, open-source or proprietary?

Which culture do you want to express in this space type?
 How does one behave here? And how can you indicate this?
 Which label or title would be appropriate for this space?
 How do you communicate these labels?
 What kind of instructions does this space need?
 How can you display the instructions for using the space?
 How could you establish rituals within this space?
 How can you encourage responsibilities for the space?
 Who is servicing, cleaning, and maintaining the space?
 Who owns the space? Students or teachers?
 How can you create a culture of open-source?
 How can you instigate mutual respect?

4

6

Problem Title

Problem Sketch

Problem Description

Solution Title

Solution Sketch

Solution Description